

LEADER UNIT GROUND

6

◆ IDEN VERSIO
INFERNO SQUAD COMMANDER



4 IMPERIAL • TROOPER 4

SHIELDED (When you deploy this leader, give her a Shield token.)

When an enemy unit is defeated: Heal 1 damage from your base.


AMELIE HUTT

LEADER

◆ IDEN VERSIO
INFERNO SQUAD COMMANDER

Action [↻]: If an enemy unit was defeated this phase, heal 1 damage from your base.

Epic Action: If you control 6 or more resources, deploy this leader. 4/4



LEADER IMPERIAL • TROOPER

AMELIE HUTT

LEADER UNIT GROUND

5

◆ BOBA FETT
COLLECTING THE BOUNTY



4 UNDERWORLD • BOUNTY HUNTER 7

When this unit completes an attack: If an enemy unit left play this phase, ready up to 2 resources.


FRENCH CARLOMAGNO

LEADER

◆ BOBA FETT
COLLECTING THE BOUNTY

When an enemy unit leaves play: You may exhaust this leader. If you do, ready a resource.

Epic Action: If you control 5 or more resources, deploy this leader. 4/7



LEADER UNDERWORLD • BOUNTY HUNTER

FRENCH CARLOMAGNO

BASE

COMMAND CENTER

DEATH STAR

30



STEPHEN ZANILLA

UNIT GROUND

2

SCOUT BIKE PURSUER



1 IMPERIAL • TROOPER 4

GRIT (This unit gets +1/+0 for each damage on it.)

MICKAEL BALLOUL

UNIT GROUND

3

DEATH TROOPER



3 IMPERIAL • TROOPER 3

When Played: Deal 2 damage to a friendly ground unit and 2 damage to an enemy ground unit.

BORJA PINDADO

UNIT GROUND

4

◆ LIEUTENANT CHILDSEN
DEATH STAR PRISON WARDEN



2 IMPERIAL • OFFICIAL 2

SENTINEL (Units in this arena can't attack your non-Sentinel units or your base.)

When Played: Reveal up to 4 cards from your hand. For each card revealed this way, give an Experience token to this unit.

YVETTE CHUA

UNIT GROUND

5

◆ GIDEON HASK
RUTHLESS LOYALIST



5 IMPERIAL • TROOPER 5

When an enemy unit is defeated: Give an Experience token to a friendly unit.

AMELIE HUTT

7 UNIT GROUND

◆ **COUNT DOOKU**
DARTH TYRANNUS



5 FORCE • SEPARATIST • SITH **4**

SHIELDED (When you play this unit, give him a Shield token.)
When Played: You may defeat a unit with 4 or less remaining HP.

MONA FINDEN ©LFL ©FFG SOR • EN 038/252

9 UNIT SPACE

◆ **AVENGER**
HUNTING STAR DESTROYER



8 IMPERIAL • VEHICLE • CAPITAL SHIP **8**

When Played/On Attack: An opponent chooses a non-leader unit they control. Defeat that unit.

FRANCOIS CANNELS ©LFL ©FFG SOR • EN 040/252

4 EVENT

SEARCH YOUR FEELINGS
INNATE

Search your deck for a card and draw it. (Then, shuffle your deck.)



DAVID NASH ©LFL ©FFG SOR • EN 042/252

1 UNIT GROUND

2-1B SURGICAL DROID



1 DROID **3**

On Attack: You may heal 2 damage from another unit.

HOAN NGUYEN ©LFL ©FFG SOR • EN 059/252

2 UNIT GROUND

REGIONAL GOVERNOR



1 IMPERIAL • OFFICIAL **4**

When Played: Name a card. While this unit is in play, opponents can't play the named card.

YVETTE CHUA ©LFL ©FFG SOR • EN 062/252

3 UNIT GROUND

CLOUD CITY WING GUARD



2 FRINGE • TROOPER **4**

SENTINEL (Units in this arena can't attack your non-Sentinel units or your base.)

TOMAS OLEKSAK ©LFL ©FFG SOR • EN 063/252

3 UNIT GROUND

WILDERNESS FIGHTER



2 TROOPER **4**


SHIELDED (When you play this unit, give a Shield token to it.)

ASH PIERCE ©LFL ©FFG SOR • EN 064/252

3 EVENT

MAKE AN OPENING
TACTIC

Give a unit $\frac{-2}{-2}$ for this phase. Heal 2 damage from your base.




KEVIN LIBRANDA ©LFL ©FFG SOR • EN 078/252

4 EVENT

TAKEDOWN
TACTIC

Defeat a unit with 5 or less remaining HP.



ESLAM ABOSHADY ©LFL ©FFG SOR • EN 077/252

5 EVENT

VANQUISH

TACTIC

Defeat a non-leader unit.

ESLAM ABOSHADY ©LFL/FFG SOR-EN 078/252

2 UNIT GROUND

SEASONED SHORETROOPER

2 IMPERIAL • TROOPER **3**

While you control 6 or more resources, this unit gets $+2/+0$.

MILOS SLAVKOVIC ©LFL/FFG SOR-EN 081/252

3 UNIT GROUND

SUPERLASER TECHNICIAN

2 IMPERIAL **1**

When Defeated: You may put this unit into play as a resource and ready it.

DENIS MEDRI ©LFL/FFG SOR-EN 083/252

5 UNIT GROUND

RUHK

THRANN'S ASSASSIN

3 IMPERIAL **6**

SHIELDED (When you play this unit, give a Shield token to it.)

When this unit deals combat damage to a non-leader unit while attacking: Defeat that unit.

ELENA SKYTALETS ©LFL/FFG SOR-EN 085/252

7 UNIT GROUND

DARTH VADER

COMMANDING THE FIRST LEGION

5 FORCE • IMPERIAL • SITH **7**

AMBUSH

When Played: Search the top 10 cards of your deck for any number of units with combined cost 3 or less and play each of them for free.

IVAN DEDOV ©LFL/FFG SOR-EN 087/252

5 EVENT

OVERWHELMING BARRAGE

TACTIC

Give a friendly unit $+2/+2$ for this phase. Then, it deals damage equal to its power divided as you choose among any number of other units.

FRANCOIS CANNELS ©LFL/FFG SOR-EN 082/252

9 UNIT SPACE

RELENTLESS

KONSTANTINE'S FOLLY

8 IMPERIAL • VEHICLE • CAPITAL SHIP **8**

The first event played by each opponent each round loses all abilities.

ROSS TAYLOR ©LFL/FFG SOR-EN 089/252

1 UNIT GROUND

VANGUARD INFANTRY

1 TROOPER **2**

When Defeated: You may give an Experience token to a unit.

AMAD MIR ©LFL/FFG SOR-EN 100/252

2 UNIT GROUND

COLONEL YULAREN

ISB DIRECTOR

2 IMPERIAL • OFFICIAL **3**

When you play a unit (including this one): Heal 1 damage from your base.

DAVID BUSAN ©LFL/FFG SOR-EN 109/252

3 UNIT SPACE

CONSORTIUM STARVIPER



3 FRINGE • VEHICLE • FIGHTER **3**

While you have the initiative, this unit gains **RESTORE 2**. (When this unit attacks, heal 2 damage from your base.)

CHRISTIAN PAPAZOGLAKIS ©LFL ©FFG SOR • EN 112/252

2 UNIT SPACE

PATROLLING V-WING



1 VEHICLE • FIGHTER **1**

When Played: Draw a card.

AMAD NIR ©LFL ©FFG SOR • EN 111/252

8 UNIT GROUND

REINFORCEMENT WALKER



6 VEHICLE • WALKER **9**

When Played/On Attack: Look at the top card of your deck. Either draw that card or discard it and heal 3 damage from your base.

STEPHEN ZAVALA ©LFL ©FFG SOR • EN 119/252

6 UNIT GROUND

MERCENARY COMPANY



5 UNDERWORLD • TROOPER **5**

AMBUSH (After you play this unit, it may ready and attack an enemy unit.)

OVERWHELM (When attacking an enemy unit, deal excess damage to the opponent's base.)

ELENA SKITALETIS ©LFL ©FFG SOR • EN 117/252

1 EVENT

RECRUIT

SUPPLY

Search the top 5 cards of your deck for a unit, reveal it, and draw it. (Put the other cards on the bottom of your deck in a random order.)



BORJA PINDADO ©LFL ©FFG SOR • EN 123/252

2 UNIT GROUND

BIB FORTUNA

JABBA'S MAJOR DROID



1 UNDERWORLD • TWI'LEK **3**

SHIELDED (When you play this unit, give him a Shield token.)

Action [↻]: Play an event from your hand. It costs 1 less.

STEVE MORRIS ©LFL ©FFG SOR • EN 177/252

1 UNIT GROUND

ISB AGENT



1 IMPERIAL **3**

When Played: You may reveal an event from your hand. If you do, deal 1 damage to a unit.

YVETTE CHUA ©LFL ©FFG SOR • EN 176/252

3 EVENT

STRIKE TRUE

TACTIC

A friendly unit deals damage equal to its power to an enemy unit.



AUDREY HOTTE ©LFL ©FFG SOR • EN 127/252

3 EVENT

RESUPPLY

SUPPLY

Put this event into play as a resource.



ROBYNN FRAUHN ©LFL ©FFG SOR • EN 128/252

2 UNIT SPACE

CARTEL SPACER



2 UNDERWORLD • VEHICLE • FIGHTER 3

When Played: If you control another  unit, exhaust an enemy unit that costs 4 or less.

ARTHUR MOUGNE ©LFL ©FFG SOR • EN 178/252

3 UNIT SPACE

SEVENTH FLEET DEFENDER



3 IMPERIAL • VEHICLE • FIGHTER 2

SHIELDED (When you play this unit, give a Shield token to it.)

FRANCOIS CANNELS ©LFL ©FFG SOR • EN 180/252

7 EVENT

I HAD NO CHOICE

TRICK

Choose up to 2 non-leader units. An opponent chooses 1 of those units. Return that unit to its owner's hand and put the other on the bottom of its owner's deck.



ARIO MURTI ©LFL ©FFG SOR • EN 167/252

6 UNIT GROUND

BOUNTY HUNTER CREW



4 UNDERWORLD • BOUNTY HUNTER 4

AMBUSH (After you play this unit, it may ready and attack an enemy unit.)

When Played: You may return an event from a discard pile to its owner's hand.

LUKE HARRINGTON ©LFL ©FFG SOR • EN 183/252

1 UNIT GROUND

JAWA SCAVENGER



2 FRINGE • JAWA 1

SABOTEUR (When this unit attacks, ignore Sentinel and defeat the defender's Shields.)

CRISTINA LAVINA ©LFL ©FFG SOR • EN 205/252

2 UNIT SPACE

OUTER RIM HEADHUNTER



1 FRINGE • VEHICLE • FIGHTER 3

RAID 1 (This unit gets +1/+0 while attacking.)

On Attack: If you control a leader unit, you may exhaust a non-leader unit.

CHRISTIAN PAPAZOGLAKIS ©LFL ©FFG SOR • EN 208/252

2 UNIT GROUND

CRAFTY SMUGGLER



2 UNDERWORLD 2

SHIELDED (When you play this unit, give a Shield token to it.)

AMAD MIR ©LFL ©FFG SOR • EN 207/252

2 EVENT

SURPRISE STRIKE

TACTIC

Attack with a unit. It gets $\pm 2/\pm 0$ for this attack.



ARIO MURTI ©LFL ©FFG SOR • EN 220/252

2 EVENT

ASTEROID SANCTUARY

TRICK

Exhaust an enemy unit. Give a Shield token to a friendly unit that costs 3 or less.



REBECCA FARROW ©LFL ©FFG SOR • EN 219/252

3 EVENT

OUTMANEUVER

TACTIC

Choose an arena (*ground or space*). Exhaust each unit in that arena.



LEONARDO GIAMMICHELE ©LFL ©FFG SOR • EN 221/252

3 EVENT

WAYLAY

TRICK

Return a non-leader unit to its owner's hand.



AMELIE MUTT ©LFL ©FFG 7 SOR • EN 31/70

1 UNIT SPACE

TIE/LN FIGHTER



2 IMPERIAL • VEHICLE • FIGHTER **1**

FRENCH CARLOMAGNO ©LFL ©FFG SOR • EN 225/252

3 UNIT GROUND

CELL BLOCK GUARD



3 IMPERIAL • TROOPER **3**

SENTINEL (*Units in this arena can't attack your non-Sentinel units or your base.*)

FRENCH CARLOMAGNO ©LFL ©FFG SOR • EN 229/252

2 UNIT GROUND

VIPER PROBE DROID



3 IMPERIAL • DROID **2**

When Played: Look at an opponent's hand.

AMAD MIR ©LFL ©FFG SOR • EN 228/252

2 UNIT GROUND

SNOWTROOPER LIEUTENANT



2 IMPERIAL • TROOPER **2**

When Played: You may attack with a unit. If it's an **IMPERIAL** unit, it gets **+2/+0** for this attack.

ERIK LY ©LFL ©FFG SOR • EN 227/252

2 UNIT GROUND

ADMIRAL MOTTI

BRAZEN AND SCORNFUL



1 IMPERIAL • OFFICIAL **1**

When Defeated: You may ready a  unit.

TOMAS OLEKSAK ©LFL ©FFG 7 SOR • EN 45/70

4 UNIT SPACE

TIE ADVANCED



3 IMPERIAL • VEHICLE • FIGHTER **2**

When Played: Give 2 Experience tokens to another friendly **IMPERIAL** unit.

ESLAM ABOSHADY ©LFL ©FFG SOR • EN 231/252

3 EVENT

I AM YOUR FATHER

GAMBIT

Deal 7 damage to an enemy unit unless its controller says "no." If they do, draw 3 cards.



STEFANO LANDINI ©LFL ©FFG SOR • EN 233/252

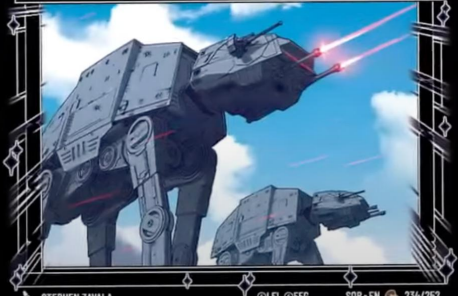
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EVENT

MAXIMUM FIREPOWER

IMPERIAL • TACTIC

A friendly **IMPERIAL** unit deals damage equal to its power to a unit.
Then, another friendly **IMPERIAL** unit deals damage equal to its power to the same unit.



STEPHEN ZAVALA

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