

LEADER UNIT GROUND

6 ♦ **HAN SOLO**
AUDACIOUS SMUGGLER



4 UNDERWORLD 6

On Attack: Put the top card of your deck into play as a resource and ready it. At the start of the next action phase, defeat a resource you control.

DAVID NASH

LEADER

♦ **HAN SOLO**
AUDACIOUS SMUGGLER

Action [↻]: Put a card from your hand into play as a resource and ready it. At the start of the next action phase, defeat a resource you control.

Epic Action: If you control 6 or more resources, deploy this leader.

4/6



UNDERWORLD

DAVID NASH

BASE

PAU CITY

25

Each leader unit you control gets 2/2.

UTAPAU

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ROD • EN

UNIT GROUND

7 ♦ **HAN SOLO**
RELUCTANT HERO



6 UNDERWORLD 6

AMBUSH (After you play this unit, he may ready and attack an enemy unit.)
While attacking, this unit deals combat damage before the defender.

BORJA PINDADO

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UNIT GROUND

3 ♦ **EZRA BRIDGER**
RESOURCEFUL TROUBLEMAKER



3 FORCE • REBEL • SPECTRE 4

When this unit completes an attack: Look at the top card of your deck. You may play it, discard it, or leave it on top of your deck.

JOSHUA CARSON

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UNIT GROUND

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RESOURCEFUL TROUBLEMAKER



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JOSHUA CARSON

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JOSHUA CARSON

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UNIT GROUND

2 ♦ L3-37
DROID REVOLUTIONARY



2 UNDERWORLD • DROID 2

When Played: You may rescue a captured card. If you don't, give a Shield token to this unit.

SMUGGLE [4] (If this card is a resource, you may play her for her smuggle cost. Replace her with the top card of your deck.)

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UNIT GROUND

4 ♦ Qi'ra
PLAYING HER PART



3 UNDERWORLD 5

When Played: Look at an opponent's hand, then name a card. While this unit is in play, each card with that name costs 3 more for your opponents to play.

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UNIT GROUND

4 ♦ Qi'ra
PLAYING HER PART



3 UNDERWORLD 5

When Played: Look at an opponent's hand, then name a card. While this unit is in play, each card with that name costs 3 more for your opponents to play.

ANELIE HUTT © LFL © FFG SHD • EN 202/262

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PLAYING HER PART



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ANELIE HUTT © LFL © FFG SHD • EN 202/262

UNIT GROUND

3 ♦ DJ
BLATANT THIEF



3 UNDERWORLD 5

SMUGGLE [7] (If this card is a resource, you may play her for her smuggle cost. Replace her with the top card of your deck.)

When played using SMUGGLE: Take control of an enemy resource. When this unit leaves play, that resource's owner takes control of it.

KYLE PETCHOCK © LFL © FFG SHD • EN 213/262

UNIT GROUND

3 ♦ DJ
BLATANT THIEF



3 UNDERWORLD 5

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1 UNIT GROUND

2-1B SURGICAL DROID



1 DROID 3

On Attack: You may heal 2 damage from another unit.

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1 UNIT GROUND

2-1B SURGICAL DROID



1 DROID 3

On Attack: You may heal 2 damage from another unit.

HOAN NGUYEN ©LFL ©FFG SOR • EN 059/252

1 UNIT GROUND

2-1B SURGICAL DROID



1 DROID 3

On Attack: You may heal 2 damage from another unit.

HOAN NGUYEN ©LFL ©FFG SOR • EN 059/252

3 UNIT GROUND

◆TECH

SOURCE OF INSIGHT



2 FRINGE • CLONE 5

Each friendly resource gains **SMUGGLE**. The gained **SMUGGLE** cost is that card's cost plus 2 and its aspect icons.


SMUGGLE [4] [Tech] [Fringe]

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3 UNIT GROUND

◆TECH

SOURCE OF INSIGHT



2 FRINGE • CLONE 5

Each friendly resource gains **SMUGGLE**. The gained **SMUGGLE** cost is that card's cost plus 2 and its aspect icons.

SMUGGLE [4] [Tech] [Fringe]

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◆TECH

SOURCE OF INSIGHT



2 FRINGE • CLONE 5

Each friendly resource gains **SMUGGLE**. The gained **SMUGGLE** cost is that card's cost plus 2 and its aspect icons.

SMUGGLE [4] [Tech] [Fringe]

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3 UNIT SPACE

◆MILLENNIUM FALCON

PIECE OF JUNK



3 UNDERWORLD • VEHICLE • TRANSPORT 4

This unit enters play ready.

When you ready cards during the regroup phase: Either pay 1 or return this unit to her owner's hand.

FRANCOIS CANNELS ©LFL ©FFG SOR • EN 193/252

3 UNIT SPACE

◆MILLENNIUM FALCON

PIECE OF JUNK



3 UNDERWORLD • VEHICLE • TRANSPORT 4

This unit enters play ready.

When you ready cards during the regroup phase: Either pay 1 or return this unit to her owner's hand.

FRANCOIS CANNELS ©LFL ©FFG SOR • EN 193/252

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UNIT

SPACE

6

◆

MILLENNIUM FALCON

LANDO'S PRIDE

5

UNDERWORLD • VEHICLE • TRANSPORT

5

If you play this unit from your hand, it gains **AMBUSH**.

SMUGGLE [6] [6] [6] [6] (If this card is a resource, you may play her for her smuggle cost. Replace her with the top card of your deck.)

IGNACIO BAZAN LAZZANO

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UNIT

SPACE

6

◆

MILLENNIUM FALCON

LANDO'S PRIDE

5

UNDERWORLD • VEHICLE • TRANSPORT

5

If you play this unit from your hand, it gains **AMBUSH**.

SMUGGLE [6] [6] [6] [6] (If this card is a resource, you may play her for her smuggle cost. Replace her with the top card of your deck.)

IGNACIO BAZAN LAZZANO

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UNIT

SPACE

2

RESTORED ARC-170

2

REBEL • VEHICLE • FIGHTER

3

RESTORE 1 (When this unit attacks, heal 1 damage from your base.)

ARTHUR MOUGNE

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UNIT

SPACE

2

RESTORED ARC-170

2

REBEL • VEHICLE • FIGHTER

3

RESTORE 1 (When this unit attacks, heal 1 damage from your base.)

ARTHUR MOUGNE

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UNIT

SPACE

2

RESTORED ARC-170

2

REBEL • VEHICLE • FIGHTER

3

RESTORE 1 (When this unit attacks, heal 1 damage from your base.)

ARTHUR MOUGNE

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UNIT

SPACE

5

◆

Obi-Wan's AETHERSPRITE

THIS IS WHY I HATE FLYING

4

JEDI • REPUBLIC • VEHICLE • FIGHTER

6

When Played/On Attack: You may deal 1 damage to this unit and 2 damage to another space unit.

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EVENT

2

SURPRISE STRIKE

TACTIC

Attack with a unit. It gets for this attack.

ARIO MURTI

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EVENT

2

SURPRISE STRIKE

TACTIC

Attack with a unit. It gets for this attack.

ARIO MURTI

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EVENT

2

SURPRISE STRIKE

TACTIC

Attack with a unit. It gets for this attack.

ARIO MURTI

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4 EVENT **VIGILANCE**
INNATE

Choose two, in any order:

- Discard 6 cards from an opponent's deck.
- Heal 5 damage from a base.
- Defeat a unit with 5 or less remaining HP.
- Give a Shield token to a unit.



CRISTINA LAVIÑA ©LFL ©FFG SOR • EN 058/252

4 EVENT **VIGILANCE**
INNATE

Choose two, in any order:


- Discard 6 cards from an opponent's deck.
- Heal 5 damage from a base.
- Defeat a unit with 5 or less remaining HP.
- Give a Shield token to a unit.



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4 EVENT **TAKEDOWN**
TACTIC

Defeat a unit with 5 or less remaining HP.



ESLAM ABOSHADY ©LFL ©FFG SOR • EN 077/252

4 EVENT **TAKEDOWN**
TACTIC

Defeat a unit with 5 or less remaining HP.



ESLAM ABOSHADY ©LFL ©FFG SOR • EN 077/252

4 EVENT **TAKEDOWN**
TACTIC

Defeat a unit with 5 or less remaining HP.



ESLAM ABOSHADY ©LFL ©FFG SOR • EN 077/252

2 UPGRADE **LUKE'S LIGHTSABER**



Attach to a non-VEHICLE unit.
When Played: If attached unit is Luke Skywalker, heal all damage from him and give a Shield token to him.

+3 **LUKE'S LIGHTSABER**
ITEM • WEAPON • LIGHTSABER **+1**

FRENCH CARLOMAGNO ©LFL ©FFG SOR • EN 053/252

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ITEM • WEAPON • LIGHTSABER **+1**

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