

**6** LEADER UNIT GROUND

◆ **HAN SOLO**  
AUDACIOUS SMUGGLER



**4** **UNDERWORLD** **6**

**On Attack:** Put the top card of your deck into play as a resource and ready it. At the start of the next action phase, defeat a resource you control.

DAVID NASH

**6** LEADER UNIT GROUND

◆ **HAN SOLO**  
AUDACIOUS SMUGGLER



**UNDERWORLD**


**Action** [Action Icon]: Put a card from your hand into play as a resource and ready it. At the start of the next action phase, defeat a resource you control.

**Epic Action:** If you control 6 or more resources, deploy this leader. **4/6**

DAVID NASH

**26** BASE

**PAU CITY**



Each leader unit you control gets **2/1**.

**UTAPAU**

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**7** UNIT GROUND

◆ **HAN SOLO**  
RELUCTANT HERO



**6** **UNDERWORLD** **6**

**AMBUSH** (After you play this unit, he may ready and attack an enemy unit.)  
While attacking, this unit deals combat damage before the defender.

BORJA PINDADO

**7** UNIT GROUND

◆ **HAN SOLO**  
RELUCTANT HERO



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BORJA PINDADO

**3** UNIT GROUND

◆ **EZRA BRIDGER**  
RESOURCEFUL TROUBLEMAKER



**3** **FORCE • REBEL • SPECTRE** **4**

**When this unit completes an attack:** Look at the top card of your deck. You may play it, discard it, or leave it on top of your deck.

JOSHUA CARSON

**3** UNIT GROUND

◆ **EZRA BRIDGER**  
RESOURCEFUL TROUBLEMAKER



**3** **FORCE • REBEL • SPECTRE** **4**

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JOSHUA CARSON



UNIT GROUND

2 ♦ L3-37  
DROID REVOLUTIONARY



2 UNDERWORLD • DROID 2

**When Played:** You may rescue a captured card. If you don't, give a Shield token to this unit.

**SMUGGLE** [4] (If this card is a resource, you may play her for her smuggle cost. Replace her with the top card of your deck.)

AMAD MIR © LFL © FFG SHD • EN 197/282

UNIT GROUND

2 ♦ L3-37  
DROID REVOLUTIONARY



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AMAD MIR © LFL © FFG SHD • EN 197/282

UNIT GROUND

4 ♦ QI'RA  
PLAYING HER PART



3 UNDERWORLD 5

**When Played:** Look at an opponent's hand, then name a card. While this unit is in play, each card with that name costs 3 more for your opponents to play.

AMÉLIE HUTT © LFL © FFG SHD • EN 202/282

UNIT GROUND

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PLAYING HER PART



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UNIT GROUND

3 ♦ DJ  
BLATANT THIEF



3 UNDERWORLD 5

**SMUGGLE** [7] (If this card is a resource, you may play her for her smuggle cost. Replace her with the top card of your deck.)

**When played using SMUGGLE:** Take control of an enemy resource. When this unit leaves play, that resource's owner takes control of it.

KYLE PETCHOCK © LFL © FFG SHD • EN 213/282

UNIT GROUND

3 ♦ DJ  
BLATANT THIEF



3 UNDERWORLD 5

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1 UNIT GROUND

## 2-1B SURGICAL DROID



1 DROID 3

**On Attack:** You may heal 2 damage from another unit.

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1 UNIT GROUND

## 2-1B SURGICAL DROID



1 DROID 3

**On Attack:** You may heal 2 damage from another unit.

HOAN NGUYEN ©LFL ©FFG SOR • EN 059/252

1 UNIT GROUND

## 2-1B SURGICAL DROID



1 DROID 3

**On Attack:** You may heal 2 damage from another unit.

HOAN NGUYEN ©LFL ©FFG SOR • EN 059/252

3 UNIT GROUND

## ◆TECH

SOURCE OF INSIGHT



2 FRINGE • CLONE 5

Each friendly resource gains **SMUGGLE**. The gained **SMUGGLE** cost is that card's cost plus 2 and its aspect icons.

**SMUGGLE** [4] [Tech]

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3 UNIT GROUND

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Each friendly resource gains **SMUGGLE**. The gained **SMUGGLE** cost is that card's cost plus 2 and its aspect icons.

**SMUGGLE** [4] [Tech]

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3 UNIT GROUND

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**SMUGGLE** [4] [Tech]

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3 UNIT SPACE

## ◆MILLENNIUM FALCON

PIECE OF JUNK



3 UNDERWORLD • VEHICLE • TRANSPORT 4

This unit enters play ready.

**When you ready cards during the regroup phase:** Either pay 1 or return this unit to her owner's hand.

FRANCOIS CANNELS ©LFL ©FFG SOR • EN 193/252

3 UNIT SPACE

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PIECE OF JUNK



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FRANCOIS CANNELS ©LFL ©FFG SOR • EN 193/252

3 UNIT SPACE

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FRANCOIS CANNELS ©LFL ©FFG SOR • EN 193/252



UNIT

SPACE

6

◆

MILLENNIUM FALCON

LANDO'S PRIDE

5

5

5

UNDERWORLD • VEHICLE • TRANSPORT

If you play this unit from your hand, it gains **AMBUSH**.

**SMUGGLE** [6][6][6] (If this card is a resource, you may play her for her smuggle cost. Replace her with the top card of your deck.)

IGNACIO BAZAN LAZCANO

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204/262

UNIT

SPACE

6

◆

MILLENNIUM FALCON

LANDO'S PRIDE

5

5

5

UNDERWORLD • VEHICLE • TRANSPORT

If you play this unit from your hand, it gains **AMBUSH**.

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IGNACIO BAZAN LAZCANO

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UNIT

SPACE

2

RESTORED ARC-170

2

3

2

REBEL • VEHICLE • FIGHTER

**RESTORE 1** (When this unit attacks, heal 1 damage from your base.)

ARTHUR MOUGNE

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UNIT

SPACE

2

RESTORED ARC-170

2

3

2

REBEL • VEHICLE • FIGHTER

**RESTORE 1** (When this unit attacks, heal 1 damage from your base.)

ARTHUR MOUGNE

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UNIT

SPACE

2

RESTORED ARC-170

2

3

2

REBEL • VEHICLE • FIGHTER

**RESTORE 1** (When this unit attacks, heal 1 damage from your base.)

ARTHUR MOUGNE

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UNIT

SPACE

5

◆

Obi-Wan's AETHERSPRITE

THIS IS WHY I HATE FLYING

4

6

4

JEDI • REPUBLIC • VEHICLE • FIGHTER

**When Played/On Attack:** You may deal 1 damage to this unit and 2 damage to another space unit.

FRENCH CARLOMAGNO

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EVENT

2

SURPRISE STRIKE

TACTIC

Attack with a unit. It gets  $\frac{6}{3}/\frac{0}{0}$  for this attack.

ARIO MURTI

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220/252

EVENT

2

SURPRISE STRIKE

TACTIC

Attack with a unit. It gets  $\frac{6}{3}/\frac{0}{0}$  for this attack.

ARIO MURTI

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220/252

EVENT

2

SURPRISE STRIKE

TACTIC

Attack with a unit. It gets  $\frac{6}{3}/\frac{0}{0}$  for this attack.

ARIO MURTI

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220/252







4

EVENT

VIGILANCE

INNATE

Choose two, in any order:

- Discard 6 cards from an opponent's deck.
- Heal 5 damage from a base.
- Defeat a unit with 5 or less remaining HP.
- Give a Shield token to a unit.

CRISTINA LAVIÑA
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 058/252

4

EVENT

VIGILANCE

INNATE

Choose two, in any order:

- Discard 6 cards from an opponent's deck.
- Heal 5 damage from a base.
- Defeat a unit with 5 or less remaining HP.
- Give a Shield token to a unit.

CRISTINA LAVIÑA
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 058/252

4

EVENT

TAKEDOWN

TACTIC

Defeat a unit with 5 or less remaining HP.

ESLAM ABOSHADY
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4

EVENT

TAKEDOWN

TACTIC

Defeat a unit with 5 or less remaining HP.

ESLAM ABOSHADY
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 077/252

4

EVENT

TAKEDOWN

TACTIC

Defeat a unit with 5 or less remaining HP.

ESLAM ABOSHADY
 ©LFL ©FFG
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 077/252

2

UPGRADE

LUKE'S LIGHTSABER

Attach to a non-VEHICLE unit.

**When Played:** If attached unit is Luke Skywalker, heal all damage from him and give a Shield token to him.

+3

LUKE'S LIGHTSABER

ITEM • WEAPON • LIGHTSABER

+1

FRENCH CARLOMAGNO
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2

UPGRADE

LUKE'S LIGHTSABER

Attach to a non-VEHICLE unit.

**When Played:** If attached unit is Luke Skywalker, heal all damage from him and give a Shield token to him.

+3

LUKE'S LIGHTSABER

ITEM • WEAPON • LIGHTSABER

+1

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