



6

UNIT

GROUND

DROIDEKA SECURITY

4

SEPARATIST • DROID

5

**EXPLOIT 2** (While playing this card, defeat up to 2 units you control. This card costs 2 less for each unit defeated this way.)

**SENTINEL** (Units in this arena can't attack your non-Sentinel units or your base.)

MARC ESCACHX © LFL © FFG TWI • EN 037/257

6

UNIT

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DROIDEKA SECURITY

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SEPARATIST • DROID

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**SENTINEL** (Units in this arena can't attack your non-Sentinel units or your base.)

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3

UNIT

GROUND

BATTLE DROID ESCORT

1

SEPARATIST • DROID • TROOPER

1

**When Played/When Defeated:** Create a Battle Droid token.

ESLAMI ABOSHADI © LFL © FFG TWI • EN 229/257

3

UNIT

GROUND

BATTLE DROID ESCORT

1

SEPARATIST • DROID • TROOPER

1

**When Played/When Defeated:** Create a Battle Droid token.

ESLAMI ABOSHADI © LFL © FFG TWI • EN 229/257

3

UNIT

GROUND

BATTLE DROID ESCORT

1

SEPARATIST • DROID • TROOPER

1

**When Played/When Defeated:** Create a Battle Droid token.

ESLAMI ABOSHADI © LFL © FFG TWI • EN 229/257

7

UNIT

GROUND

MULTI-TROOP TRANSPORT

3

SEPARATIST • VEHICLE • TANK

6

**EXPLOIT 2** (While playing this card, defeat up to 2 units you control. This card costs 2 less for each unit defeated this way.)

**On Attack:** Create a Battle Droid token.

KYLE PETCHECK © LFL © FFG TWI • EN 066/257

7

UNIT

GROUND

MULTI-TROOP TRANSPORT

3

SEPARATIST • VEHICLE • TANK

6

**EXPLOIT 2** (While playing this card, defeat up to 2 units you control. This card costs 2 less for each unit defeated this way.)

**On Attack:** Create a Battle Droid token.

KYLE PETCHECK © LFL © FFG TWI • EN 066/257

7

UNIT

GROUND

MULTI-TROOP TRANSPORT

3

SEPARATIST • VEHICLE • TANK

6

**EXPLOIT 2** (While playing this card, defeat up to 2 units you control. This card costs 2 less for each unit defeated this way.)

**On Attack:** Create a Battle Droid token.

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**2** UNIT GROUND

**WARTIME TRADE OFFICIAL**



**1** SEPARATIST • OFFICIAL **3**

**When Defeated:** Create a Battle Droid token.

LEONARDO GIANMICHELE © LFL © FF6 TWI • EN 032/257

**2** UNIT GROUND

**WARTIME TRADE OFFICIAL**



**1** SEPARATIST • OFFICIAL **3**

**When Defeated:** Create a Battle Droid token.

LEONARDO GIANMICHELE © LFL © FF6 TWI • EN 032/257

**2** UNIT GROUND

**WARTIME TRADE OFFICIAL**



**1** SEPARATIST • OFFICIAL **3**

**When Defeated:** Create a Battle Droid token.

LEONARDO GIANMICHELE © LFL © FF6 TWI • EN 032/257

**5** UNIT GROUND

**♦KRAKEN**  
CONFEDERATE TACTICIAN



**2** SEPARATIST • DROID **5**

**When Played:** Create 2 Battle Droid tokens.  
**On Attack:** Give each friendly token unit  $\frac{1}{2}$  for this phase.

AITOR PRIETO REYES © LFL © FF6 TWI • EN 084/257

**5** UNIT GROUND

**♦KRAKEN**  
CONFEDERATE TACTICIAN



**2** SEPARATIST • DROID **5**

**When Played:** Create 2 Battle Droid tokens.  
**On Attack:** Give each friendly token unit  $\frac{1}{2}$  for this phase.

AITOR PRIETO REYES © LFL © FF6 TWI • EN 084/257

**5** UNIT GROUND

**♦KRAKEN**  
CONFEDERATE TACTICIAN



**2** SEPARATIST • DROID **5**

**When Played:** Create 2 Battle Droid tokens.  
**On Attack:** Give each friendly token unit  $\frac{1}{2}$  for this phase.

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**2** UNIT GROUND

**♦POGGLE THE LESSER**  
ARCHDUKE OF THE STALGASIN HIVE



**1** SEPARATIST • OFFICIAL **4**

**When you play another unit:** You may exhaust this unit. If you do, create a Battle Droid token.

AMAD MIR © LFL © FF6 TWI • EN 080/257

**2** UNIT GROUND

**♦POGGLE THE LESSER**  
ARCHDUKE OF THE STALGASIN HIVE



**1** SEPARATIST • OFFICIAL **4**

**When you play another unit:** You may exhaust this unit. If you do, create a Battle Droid token.

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**2** UNIT GROUND

**♦POGGLE THE LESSER**  
ARCHDUKE OF THE STALGASIN HIVE



**1** SEPARATIST • OFFICIAL **4**

**When you play another unit:** You may exhaust this unit. If you do, create a Battle Droid token.

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UNIT GROUND

4 GENERAL'S GUARDIAN



4 SEPARATIST • DROID

When this unit is attacked: Create a Battle Droid token.

STEFANO LANDINI © LFL © FFG TWI • EN 063/257

UNIT GROUND

4 GENERAL'S GUARDIAN



4 SEPARATIST • DROID

When this unit is attacked: Create a Battle Droid token.

STEFANO LANDINI © LFL © FFG TWI • EN 063/257

UNIT GROUND

4 GENERAL'S GUARDIAN



4 SEPARATIST • DROID

When this unit is attacked: Create a Battle Droid token.

STEFANO LANDINI © LFL © FFG TWI • EN 063/257

UNIT SPACE

3 TRADE FEDERATION SHUTTLE



2 SEPARATIST • VEHICLE • TRANSPORT 3

When Played: If you control a damaged unit, create a Battle Droid token.

FERNANDO CORREA © LFL © FFG TWI • EN 060/257

UNIT SPACE

3 TRADE FEDERATION SHUTTLE



2 SEPARATIST • VEHICLE • TRANSPORT 3

When Played: If you control a damaged unit, create a Battle Droid token.

FERNANDO CORREA © LFL © FFG TWI • EN 060/257

UNIT SPACE

3 TRADE FEDERATION SHUTTLE



2 SEPARATIST • VEHICLE • TRANSPORT 3

When Played: If you control a damaged unit, create a Battle Droid token.

FERNANDO CORREA © LFL © FFG TWI • EN 060/257

UNIT SPACE

8 ♦ THE INVISIBLE HAND  
IMPOSING FLAGSHIP



4 SEPARATIST • VEHICLE • CAPITAL SHIP 7

When Played: Create 4 Battle Droid tokens.  
On Attack: Exhaust any number of friendly SEPARATIST units. Deal 1 damage to the defending player's base for each unit exhausted this way.

JAKE PARKER © LFL © FFG TWI • EN 234/257

UNIT SPACE

8 ♦ THE INVISIBLE HAND  
IMPOSING FLAGSHIP



4 SEPARATIST • VEHICLE • CAPITAL SHIP 7

When Played: Create 4 Battle Droid tokens.  
On Attack: Exhaust any number of friendly SEPARATIST units. Deal 1 damage to the defending player's base for each unit exhausted this way.

JAKE PARKER © LFL © FFG TWI • EN 234/257

UNIT SPACE

8 ♦ THE INVISIBLE HAND  
IMPOSING FLAGSHIP



4 SEPARATIST • VEHICLE • CAPITAL SHIP 7

When Played: Create 4 Battle Droid tokens.  
On Attack: Exhaust any number of friendly SEPARATIST units. Deal 1 damage to the defending player's base for each unit exhausted this way.

JAKE PARKER © LFL © FFG TWI • EN 234/257

UNIT SPACE

2 CONFEDERATE COURIER



2 SEPARATIST • VEHICLE • FIGHTER 1

When Defeated: Create a Battle Droid token.

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UNIT SPACE

2 CONFEDERATE COURIER



2 SEPARATIST • VEHICLE • FIGHTER 1

When Defeated: Create a Battle Droid token.

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UNIT SPACE

2 CONFEDERATE COURIER



2 SEPARATIST • VEHICLE • FIGHTER 1

When Defeated: Create a Battle Droid token.

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UNIT SPACE

4 SUBJUGATING STARFIGHTER



3 SEPARATIST • VEHICLE • FIGHTER 3

**AMBUSH** (When you play this unit, it may ready and attack an enemy unit.)

**When Played:** If you have the initiative, create a Battle Droid token.

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UNIT SPACE

4 SUBJUGATING STARFIGHTER



3 SEPARATIST • VEHICLE • FIGHTER 3

**AMBUSH** (When you play this unit, it may ready and attack an enemy unit.)

**When Played:** If you have the initiative, create a Battle Droid token.

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EVENT

3 RALLYING CRY

TACTIC

Each friendly unit gains **RAID 2** this phase. (They get +2/+0 while attacking.)



ESLAN ABDOLAHY © LFL © FFG SDR • EN 154/252

EVENT

3 RALLYING CRY

TACTIC

Each friendly unit gains **RAID 2** this phase. (They get +2/+0 while attacking.)



ESLAN ABDOLAHY © LFL © FFG SDR • EN 154/252

EVENT

3 RALLYING CRY

TACTIC

Each friendly unit gains **RAID 2** this phase. (They get +2/+0 while attacking.)



ESLAN ABDOLAHY © LFL © FFG SDR • EN 154/252

EVENT

2 DROID DEPLOYMENT

SUPPLY

Create 2 Battle Droid tokens.



SEBASTIÁN GUIDOBONO © LFL © FFG TWI • EN 237/257

**2** EVENT

**DROID DEPLOYMENT**

SUPPLY

Create 2 Battle Droid tokens.



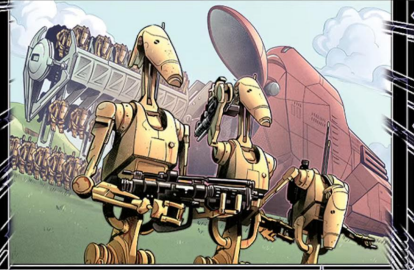
SEBASTIÁN GUIDOBONO © LFL © FF6 TWI • EN 237/257

**2** EVENT

**DROID DEPLOYMENT**

SUPPLY

Create 2 Battle Droid tokens.



SEBASTIÁN GUIDOBONO © LFL © FF6 TWI • EN 237/257

**5** EVENT

**DEATH BY DROIDS**

TACTIC

Defeat a unit that costs **5** or less.  
Create 2 Battle Droid tokens.



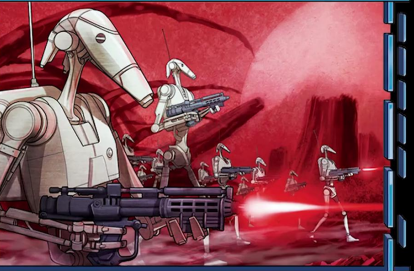
CHRISTIAN PAPZOGLAKIS © LFL © FF6 TWI • EN 076/257

**5** EVENT

**DEATH BY DROIDS**

TACTIC

Defeat a unit that costs **5** or less.  
Create 2 Battle Droid tokens.



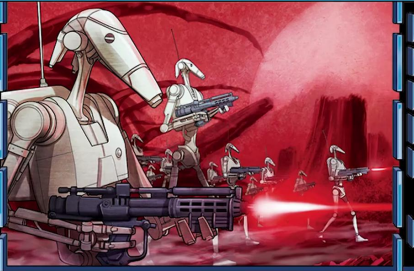
CHRISTIAN PAPZOGLAKIS © LFL © FF6 TWI • EN 076/257

**5** EVENT

**DEATH BY DROIDS**

TACTIC

Defeat a unit that costs **5** or less.  
Create 2 Battle Droid tokens.



CHRISTIAN PAPZOGLAKIS © LFL © FF6 TWI • EN 076/257

**1** EVENT

**POLITICAL PRESSURE**

PLAN

Choose an opponent. They may discard a random card from their hand. If they don't, create 2 Battle Droid tokens.



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**1** EVENT

**POLITICAL PRESSURE**

PLAN

Choose an opponent. They may discard a random card from their hand. If they don't, create 2 Battle Droid tokens.



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**1** EVENT

**POLITICAL PRESSURE**

PLAN

Choose an opponent. They may discard a random card from their hand. If they don't, create 2 Battle Droid tokens.



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